

UNDERSTANDING CALL CHANGES

Point 1

In most towers the convention is to call the “up” bell. The up bell is the one going towards the back of the change

e.g. (front) 123456 (back), call 2 to 3, becomes 132456 – the 2 is the “up” bell.

Point 2

A bell can only be moved one place at a time.

Point 3

The conductor makes a call at handstroke and the ringers must change at the following handstroke.

The Rules about what to do

Rule 1

The first named bell is given a direct command

e.g. 2 to 3 – the three was following the two and now the two has been instructed to follow the 3. The 2 must hold up at the following handstroke (for one stroke only), to ring after the 3. Thereafter, the normal interval for ringing continues until another called change affects the 2.

Rule 2

The second named bell takes the place of the first named bell and rings after the bell which it was following.

e.g. in the row 123456, if 2 to 3 is called – the 3 can no longer following the 2 and must takes its place by following the 1. The 3 must ring quicker for one blow at the next handstroke in order to cut into the new position.

Rule 3

A third bell which is not mentioned is also affected by the call.

e.g. in the row 12345, if the call is 2 to 3, the 4 can no longer follow the 3 because the 2 has been instructed to do so. Therefore, the 4 must follow the 2. But as it remains in the same relative position it does not need to ring more quickly or slowly.

EXAMPLES of CALLED CHANGES

See if you can see the rules against each of the three bells in the calls made in the following sequences. Remember, each call affects 3 bells.

	Row	Call	Name
1	2 3 4 5 6		
1	3 2 4 5 6	2-3	
1	3 2 5 4 6	4-5	
1	3 5 2 4 6	2-5	Queens
1	5 3 2 4 6	3-5	
1	5 3 4 2 6	2-4	
1	5 4 3 2 6	3-4	rev Rounds (Half way)
1	4 5 3 2 6	5-4	
1	4 5 2 3 6	3-2	
1	4 2 5 3 6	5-2	Tittums
1	2 4 5 3 6	4-2	
1	2 4 3 5 6	5-3	
1	2 3 4 5 6	4-3	Rounds

	Row	Call	Name
1	2 3 4 5 6		
1	3 2 4 5 6	2-3	
1	3 4 2 5 6	2-4	
1	3 4 5 2 6	2-5	
1	4 3 5 2 6	3-4	
1	4 3 2 5 6	5-2	
1	4 2 3 5 6	3-2	
1	2 4 3 5 6	4-2	
1	2 4 5 3 6	3-5	
1	4 2 5 3 6	2-4	Tittums
1	4 5 2 3 6	2-5	
1	4 5 3 2 6	2-3	
1	5 4 3 2 6	4-5	rev Rounds (Half way)
1	5 4 2 3 6	3-2	
1	5 2 4 3 6	4-2	
1	2 5 4 3 6	5-2	
1	2 5 3 4 6	4-3	
1	5 2 3 4 6	2-5	
1	5 3 2 4 6	2-3	
1	5 3 4 2 6	2-4	
1	3 5 4 2 6	5-3	
1	3 5 2 4 6	4-2	Queens
1	3 2 5 4 6	5-2	
1	2 3 5 4 6	3-2	
1	2 3 4 5 6	5-4	